

## Lecture 10



### Introduction

- Bitcoin is an <u>experimental</u> digital currency
  - Bitcoin is fully peer-2-peer (no central entity)
  - 1st Bitcoin issued on January 3, 2009
  - Smallest unit: 0.00000001 BTC (1 satoshi)
- Key characteristics
  - Maximum of ~21 million BTC
  - Every transaction broadcast to all peers
    - Every peers knows all transactions (~400 GByte as of today)
  - Validation by proof-of-work (partial hash collision)
    - Difficult to fake proof-of-work
    - No double-spending
- The initiator is unknown so far





#### Who is Satoshi Nakamoto?

- The New Yorker believes that Satoshi Nakamoto was Michael Clear.
  - Analyzed texts from Nakamoto and searching for linguistic clues
  - 2nd possible candidate Vili Lehdonvirta
- Fast Company argues its either Neal King, Vladimir Oksman, or Charles Bry.
- Other names suggested: Martii Malmi (involved in Bitcoins since the beginning), Jed McCaleb (founder of Ripple), Donal O'Mahony, Michael Peirce, Hitesh Tewari (authors of Electronic Payment Sy stems for E-Commerce 2nd edition), Shinichi Mochizuki (Math Prof. Kyoto University), Hal Finney, Michael Weber, Wei Dai, Nick Szabo, Craig Wright (wired article),
- Dorian S Nakamoto (a guy with the same name)
- Satoshi is probably rich, first miner, may have ~1mio BTC
- Craig Wright, May 2016: «I'm Satoshi Nakamoto», fails to deliver proof



#### **Bitcoin - Introduction**

- Not relying on trust, but on strong cryptography
- Weak anonymity (pseudonimity)
  - All peers know all transactions
  - Clustering: e.g. if a transaction has multiple input addresses, assume those addresses belong to the same wallet. (example)
- Not controlled by a single entity
  - Development community, no central bank forks Bitcoin Cash, SV
- BIP: Bitcoin Improvement Proposals
- Bitcoins can be exchange for real currencies
  - Several companies allow to exchange BTC for Dollar, Euro, ...
- US, CH considered Bitcoin friendly, China (energy), Turkey not that much



### Mechanism

- A wallet has public-private keys (wallet.dat)
  - Public key, ECDSA 256 bit → Bitcoin address (can receive bitcoins)
  - Simple address ~ base58(RIPEM160(Sha256(ecdsa public key)))
    - E.g. 1GCeaKuhDYnNLNR6LGmBtKhPqEJD4KeEtF
  - Private key used for signing transactions



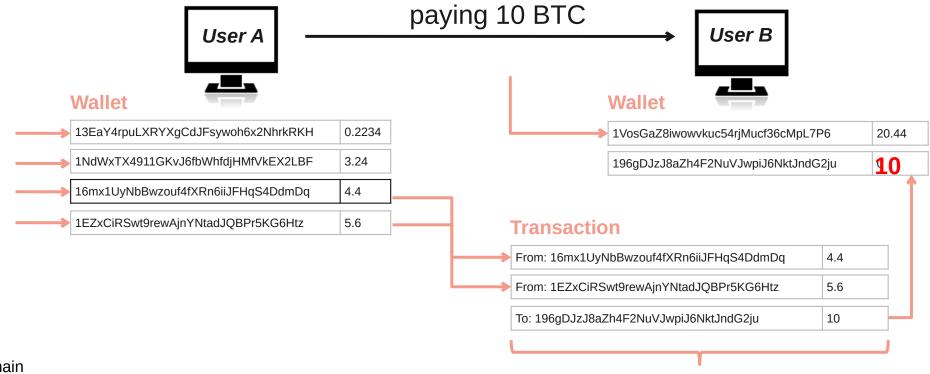
- Peer A wants to send BTC to peer B → creates transaction message
- Transaction contains input / output
  - where the BTC came from and where it goes
- Peer A broadcasts the transaction to all the peers in the network
- Transaction stored in blocks → block is created / verified ~10min





## **Key Bitcoin Operations**

- Private key authorizes the transaction ("access")
  - If keys are stolen, thief may use "your" coins
  - If keys are lost, coins are lost
  - In UTXO (unspent transaction output) systems, complete output is spent





# **Bitcoin Scripting Language**

ScriptSig

**PUSHDATA** 

signature data and SIGHASH\_ALL

**PUSHDATA** 

public key data

ScriptPubKey

OP DUP

OP HASH160

**PUSHDATA** 

Bitcoin address (public key hash)

OP\_EQUALVERIFY

OP\_CHECKSIG

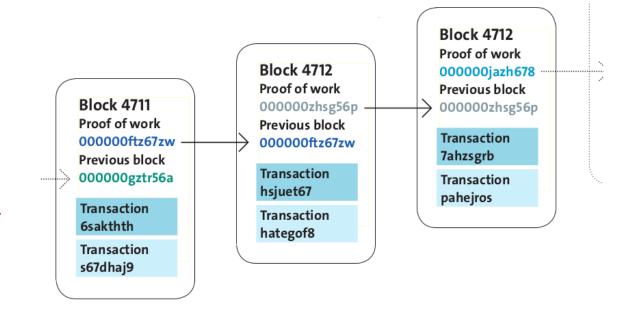
- Non-turing complete (e.g. No loops)
- With scripts
  - Multisig, n-of-m, escrow and dispute mediation
  - Micropayment channel, refund tx in future
- Opcodes <u>all codes</u>
  - Data operations
    - OP\_PUSHDATA1, OP\_PUSHDATA4,...
  - Flow control
    - OP\_IF, OP\_ELSE, ...
  - Stack
    - OP\_DUP, OP\_SWAP, ...
  - Arithmetic
    - OP ADD, OP ABS, ...
  - Crypto
    - OP\_SHA256, OP\_CHECKSIGVERIFY



### **Blockchain**

- Transactions are collected in blocks
  - New block created approximately every 10 min
- Blocks contain solved crypto puzzles
  - In the form of partial <u>hash collisions</u> (SHA256)
- A block has a pointer to previous <u>block</u> → <u>Block block</u>

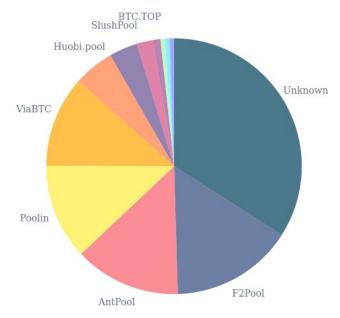
- Creation of blocks is called mining (reward)
  - Miners use highly specialized hardware!





# **Mechanism - Mining**

- Couple of big miners
  - Miners specialized, AMD GPUs, FPGA,
     ASIC (application-specific integrated circuit) [1][2][
     3]



http://blockchain.info/pools

- Mining = creating valid blocks
- Blocks are linked to previous blocks
  - Longest block survive (most difficult)
- Different level of confirmations
  - 3-6 block conf. is considered secure
- Dangerous if someone has more than 50% computing power
  - Can exclude and modify the ordering of transactions

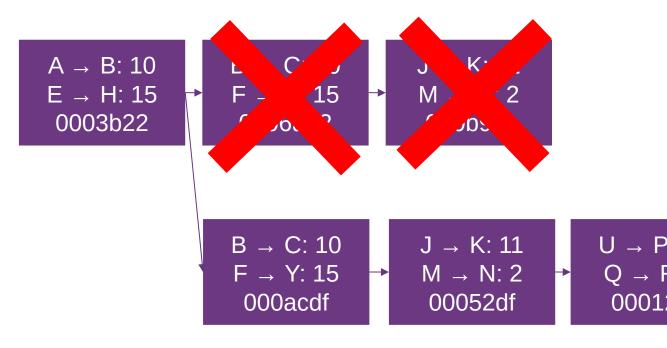


## Lecture 11



### 51% Attack

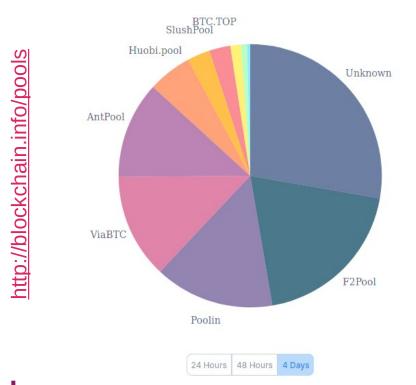
- "If a majority of CPU power is controlled by honest nodes, the honest chain will grow the fastest and outpace any competing chains."
  - https://bitcoin.org/bitcoin.pdf
- PoW: majority of hashing power, PoS: majority of coins
- How expensive is a 51% attack?
  - Buy an attack?
- Double spend, or rollback transactions
  - X is an exchange
  - Mine secretly, Y is your address
  - X arrived payout (1 block conf.)
  - You mine faster, broadcast secret chain
  - Tx  $F \rightarrow X$ : 15 never happened, goes to Y





## 51% Attack

- Control over 50% of the scarce resources
  - Pools: cooperative puzzle solving
  - Solo: competitive puzzle solving

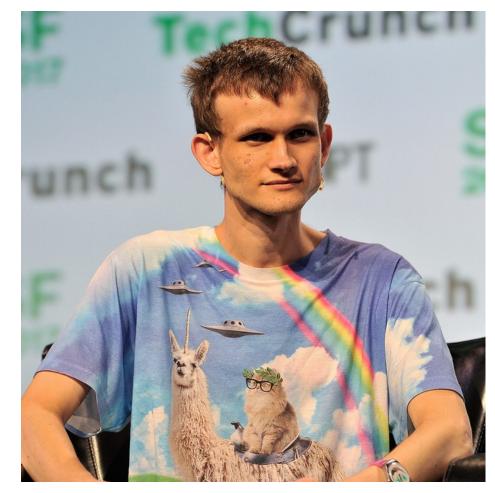


- 07.08.2021: Bitcoin SV rocked by three 51% attacks in as many months [link]
- 30.08.2020: Ethereum Classic suffers another 51% attack [link]
  - "The total value of the double spends that we have observed thus far is 219,500 ETC (~\$1.1M)."
- 23.04.2020: DeFi Platform Suffers 51%
   Attack From Its Top Miners or Does It? [link]
  - "resulted in \$6.7 million worth of the USDpegged stablecoin pUSD"
- 08.11.2020: Grin network hit with 51% attack while GRIN token remains resilient [link]



### Bitcoin / Ethereum

- Bitcoin vs. Ethereum
  - Implementing new features slow
    - Many Bitcoin hardforks (segregated witness vs. increasing block size voting) Cash vs. SV
  - Bitcoin Script limited
    - Lightning network
  - Pros and Cons no silver bullet
- Ethereum (1 ETH ~1900\$)
  - Generalized blockchain (loops, arithemitcs, etc.)
  - White paper released in December 2013
  - Protocols designed from scratch (not like Litecoin, Peercoin)
  - Ethereum foundation located in Zug (initiator known) non-profit foundation
  - Mining reward  $\sim$  block every  $\sim$ 14s  $-\sim$ 2 ETH ("always", unlike Bitcoin)



Vitalik Buterin



## **Blocktime and Gas**

- Block time: ~14-15s
  - Ice age
- Smart Contracts are turing complete
  - Every instruction needs to be paid for (example)
- Gas price
  - If you run out of gas, state is reverted, ETH gone

```
\begin{split} W_{zero} &= \{ \text{STOP, RETURN} \} \\ W_{base} &= \{ \text{ADDRESS, ORIGIN, CALLER, CALLVALUE, CALLDATASIZE, CODESIZE, GASPRICE, COINBASE,} \\ &\quad \text{TIMESTAMP, NUMBER, DIFFICULTY, GASLIMIT, POP, PC, MSIZE, GAS} \} \\ W_{verylow} &= \{ \text{ADD, SUB, NOT, LT, GT, SLT, SGT, EQ, ISZERO, AND, OR, XOR, BYTE, CALLDATALOAD,} \\ &\quad \text{MLOAD, MSTORE, MSTORES, PUSH*, DUP*, SWAP*} \} \\ W_{low} &= \{ \text{MUL, DIV, SDIV, MOD, SMOD, SIGNEXTEND} \} \\ W_{mid} &= \{ \text{ADDMOD, MULMOD, JUMP} \} \\ W_{high} &= \{ \text{JUMPI} \} \\ W_{extcode} &= \{ \text{EXTCODESIZE} \} \end{split}
```

#### Appendix G. Fee Schedule

The fee schedule G is a tuple of 31 scalar values corresponding to the relative costs, in gas, of a number of abstract operations that a transaction may effect.

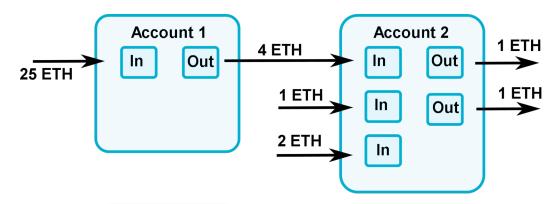
erations that a t	ransactio	on may effect.
Name	Value	Description*
$G_{zero}$	0	Nothing paid for operations of the set $W_{zero}$ .
$G_{base}$	2	Amount of gas to pay for operations of the set $W_{base}$ .
$G_{verylow}$	3	Amount of gas to pay for operations of the set $W_{verylow}$ .
$G_{low}$	5	Amount of gas to pay for operations of the set $W_{low}$ .
$G_{mid}$	8	Amount of gas to pay for operations of the set $W_{mid}$ .
$G_{high}$	10	Amount of gas to pay for operations of the set $W_{high}$ .
$G_{extcode}$	700	Amount of gas to pay for operations of the set $W_{extcode}$ .
$G_{balance}$	400	Amount of gas to pay for a BALANCE operation.
$G_{sload}$	200	Paid for a SLOAD operation.
$G_{jumpdest}$	1	Paid for a JUMPDEST operation.
$G_{sset}$	20000	Paid for an SSTORE operation when the storage value is set to non-zero from zero.
$G_{sreset}$	5000	Paid for an SSTORE operation when the storage value's zeroness remains unchanged or is set to
$R_{sclear}$	15000	Refund given (added into refund counter) when the storage value is set to zero from non-zero.
$R_{suicide}$	24000	Refund given (added into refund counter) for suiciding an account.
$G_{suicide}$	5000	Amount of gas to pay for a SUICIDE operation.
$G_{create}$	32000	Paid for a CREATE operation.
$G_{codedeposit}$	200	Paid per byte for a CREATE operation to succeed in placing code into state.
$G_{call}$	700	Paid for a CALL operation.
$G_{callvalue}$	9000	Paid for a non-zero value transfer as part of the CALL operation.
$G_{callstipend}$	2300	A stipend for the called contract subtracted from $G_{callvalue}$ for a non-zero value transfer.
$G_{newaccount}$	25000	Paid for a CALL or SUICIDE operation which creates an account.
$G_{exp}$	10	Partial payment for an EXP operation.
$G_{expbyte}$	10	Partial payment when multiplied by $\lceil \log_{256}(exponent) \rceil$ for the EXP operation.
$G_{memory}$	3	Paid for every additional word when expanding memory.
$G_{\text{txcreate}}$	32000	Paid by all contract-creating transactions after the Homestead transition.
$G_{txdatazero}$	4	Paid for every zero byte of data or code for a transaction.
$G_{txdatanonzero}$	68	Paid for every non-zero byte of data or code for a transaction.
$G_{transaction}$	21000	Paid for every transaction.
$G_{log}$	375	Partial payment for a LOG operation.
$G_{logdata}$	8	Paid for each byte in a LOG operation's data.
$G_{logtopic}$	375	Paid for each topic of a LOG operation.
$G_{sha3}$	30	Paid for each SHA3 operation.
$G_{sha3word}$	6	Paid for each word (rounded up) for input data to a SHA3 operation.
$G_{copy}$	3	Partial payment for *COPY operations, multiplied by words copied, rounded up.
$G_{blockhash}$	20	Payment for BLOCKHASH operation.



### **Account vs UTXO - Introduction**

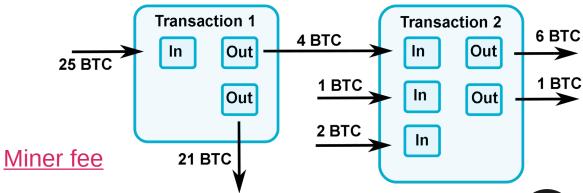
#### **Account-based**

- Global state stores a list of accounts with balances and code
- Transaction is valid if the sending account has enough balance
  - Balance on sender is deducted, new balance
- If the receiving account has code, the code runs, and state may be changed
  - Signature must match sending account



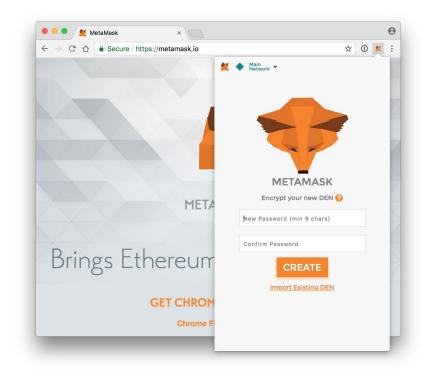
#### **UTXO-based**

- Every referenced input must be valid and not yet spent
- Total value of the inputs must equal or exceed the total value of the outputs
  - You always spend all outputs
- Transaction must have a signature matching the owner of the input for every input
  - Script determines if input is valid



#### MetaMask

- MetaMask
  - Web3 browser plugin to make Ethereum transactions in browsers
  - Manage your key pairs and sign blockchain transactions
  - MetaMask injects javascript library ethers.js
  - Uses infura
- Remix IDE: https://remix.ethereum.org
- Testnet: rinkeby/goerli/ropsten merge on 02.06.2022)
  - https://rinkeby.etherscan.io/ (blockchain explorer)



```
[05-08|17:14:43] Commit new mining work
                                                          number=891910 txs=0 uncles=0 elapsed=392.257μs
[05-08|17:15:06] Imported new chain segment
                                                                         mgas=0.000 elapsed=17.225ms mgasps=0.000 number=891910 hash=812c12...de3c2e
[05-08|17:15:06] Commit new mining work
                                                                r=891911 txs=2 uncles=0 elapsed=6.039ms
[05-08|17:15:16] Successfully sealed new block
                                                               r=891911 hash=9efde0...7642c5
[05-08|17:15:16] 🔨 mined potential block
[05-08|17:15:16] Commit new mining work
                                                               r=891912 txs=0 uncles=0 elapsed=507.117µs
```

No mining (use twitter with https://www.rinkeby.io)



## **Example**

- Installation
  - npm install
  - ./node\_modules/.bin/webpack
  - ./node\_modules/.bin/webpack serve
- Open Browser: http://localhost:8080/



```
draft@home: ~/git/VSS-web3js
File Edit View Search Terminal Help
draft@home:~/git/VSS-web3js$ ./node_modules/.bin/webpack-dev-server
   wdsj: Project is running at http://localhost:8080/
  wds]: webpack output is served from /
  wdm: Hash: c4c7c0d3279286de6649
Version: webpack 4.7.0
Time: 1139ms
Built at: 2018-05-06 12:57:52
                                   Size Chunks
                                                             Chunk Names
                                                  [emitted]
nain.c4c7c0d3279286de6649.js
                                947 KiB
                                           main
                                                            main
                  index.html 395 bytes
                                                  [emitted]
Entrypoint main = main.c4c7c0d3279286de6649.js
 ./node modules/ansi-html/index.js] 4.16 KiB {main} [built]
 ./node_modules/loglevel/lib/loglevel.js] 7.68 KiB {main} [built]
 ./node_modules/strip-ansi/index.js] 161 bytes {main} [built]
 ./node_modules/url/url.js] 22.8 KiB {main} [built]
 ./node_modules/vue/dist/vue.esm.js] 286 KiB {main} [built]
 ./node_modules/webpack-dev-server/client/index.js?http://localhost:8080] (webpack)-dev-server/c
lient?http://localhost:8080 7.75 KiB {main} [built]
 ./node_modules/webpack-dev-server/client/overlay.js] (webpack)-dev-server/client/overlay.js 3.5
8 KiB {main} [built]
[./node_modules/webpack-dev-server/client/socket.js] (webpack)-dev-server/client/socket.js 1.05
KiB {main} [built]
[./node_modules/webpack/hot sync ^\.\/log$] (webpack)/hot sync nonrecursive ^\.\/log$ 170 bytes
 ./node_modules/webpack/hot/emitter.js] (webpack)/hot/emitter.js 77 bytes {main} [built]
 ./node_modules/webpack/hot/log.js] (webpack)/hot/log.js 1010 bytes {main} [optional] [built]
 ./src/App.vue] 908 bytes {main} [built]
[./src/App.vue?vue&type=template&id=7ba5bd90] 194 bytes {main} [built]
[0] multi (webpack)-dev-server/client?http://localhost:8080 ./src 40 bytes {main} [built]
 ./src/index.js] 129 bytes {main} [built]
    + 63 hidden modules
Child html-webpack-plugin for "index.html":
   Entrypoint undefined = index.html
    [./node_modules/html-webpack-plugin/lib/loader.js!./index.html] 527 bytes {0} [built]
    [./node_modules/lodash/lodash.js] 527 KiB {0} [built]
    [./node_modules/webpack/buildin/global.js] (webpack)/buildin/global.js 489 bytes {<mark>0</mark>} [built]
    [./node_modules/webpack/buildin/module.js] (webpack)/buildin/module.js 497 bytes {0} [built]
   wdmj: Compiled successfully.
```

