



**OST**

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# **Blockchain (BICh)**

## Algorithms for P2P/DHT Systems

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# Mechanisms based on Hashing in KV storage

- Search in DHTs / consistent hashing
  - `DHT.get(h(«Institut für Software»))`
  - In order to find it: `DHT.put(h(«Institut für Software»), value)`
- Keywords
  - `DHT.get(h(«Institut»))`
  - Find it: `DHT.put(h(«Institut»), value)`, `DHT.put(h(«für»), value)`, `DHT.put(h(«Software»), value)`
  - value points to `h(«Institut für Software»)`
- Keywords drawbacks
  - Find good keywords → “the”, “a” are not good keywords
  - Exact matches only

# Mechanisms based on Hashing in KV storage

- Find “Institut” or “Software” - OR Systems
    - DHT.get(h(«Institut»)) and DHT.get(h(«Software»)), combine results
  - Find “Institut” and “Software” - AND Systems
    - 1) DHT.get(h(«Institut»)) and DHT.get(h(«Software»)), intersect results
    - 2) DHT.get(h(«Institut») xor h(«Software»))
      - In order to find it:
        - DHT.put(h(«Institut») xor h(«Software»), value),
        - DHT.put(h(«Institut») xor h(«für»), value)
        - DHT.put(h(«für») xor h(«Software»), value)
      - Combination needs to be known in advance
- 3) Use Bloom Filters
- bf = DHT.getBF(h(«Institut»)) and DHT.get(h(«Software», bf))
  - Sequential (less network, slower) vs. parallel (more network, faster)

# Mechanisms based on Hashing in KV storage

- Similarity Search in DHT
  - <https://fastss.csg.uzh.ch>
- Project that brings similarity search to HT / DHT
  - Problem: Search for “netwrk” fails for DHTs
- Similarity: Edit distance / Levenshtein distance
  - Min operations to transform one string into another, operations: insert, delete, replace
  - Calculated in matrix size  $O(m \times n)$



$$\begin{aligned}d[i, 0] &= i, \quad d[0, j] = j, \\d[i, j] &= \min(d[i - 1, j] + 1, d[i, j - 1] + 1, \\&\quad d[i - 1, j - 1] + (\text{if } s1[i] = s2[j] \text{ then } 0 \text{ else } 1))\end{aligned}$$

# Mechanisms based on Hashing in KV storage

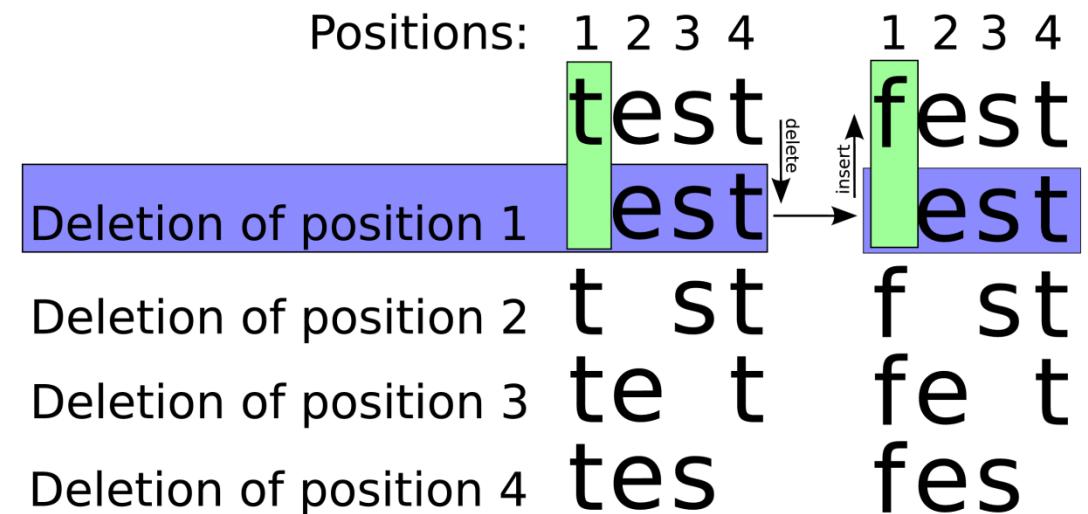
- Example  $d(\text{test}, \text{east}) = 2$  (remove a, insert t)
- Expensive operation if all words need testing
- Main idea: pre-calculate errors
  - All possible errors? Neighbors for test with ed 2: test, testa, testaa, testab, ... , tea, teb, tec, ..., tea, teab, ... → 23883 more of those!

		T	E	S	T
	0	1	2	3	4
E	1	1	1	2	3
A	2	2	2	2	3
S	3	3	3	2	3
T	4	3	4	3	2

$$\begin{aligned}d[i, 0] &= i, \quad d[0, j] = j, \\d[i, j] &= \min(d[i - 1, j] + 1, d[i, j - 1] + 1, \\&\quad d[i - 1, j - 1] + (\text{if } s1[i] = s2[j] \text{ then } 0 \text{ else } 1))\end{aligned}$$

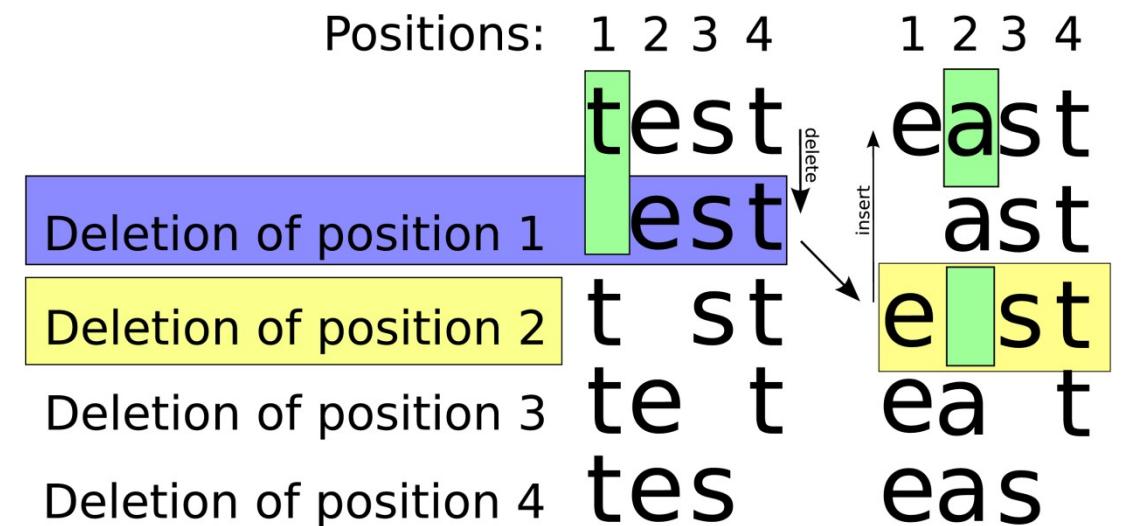
# Mechanisms based on Hashing in KV storage

- FastSS pre-calculates with deletions only
  - Neighbors for test with ed 2: test, est, st, et, es, tst, tt, ts, tet, te, tes
  - Pre-calculation on query and index
  - 11 neighbors → 11 more queries, indexed enlarged by 11 entries
- Example  $d(\text{test}, \text{fest})=1$ 
  - test: indexed
  - fest: query



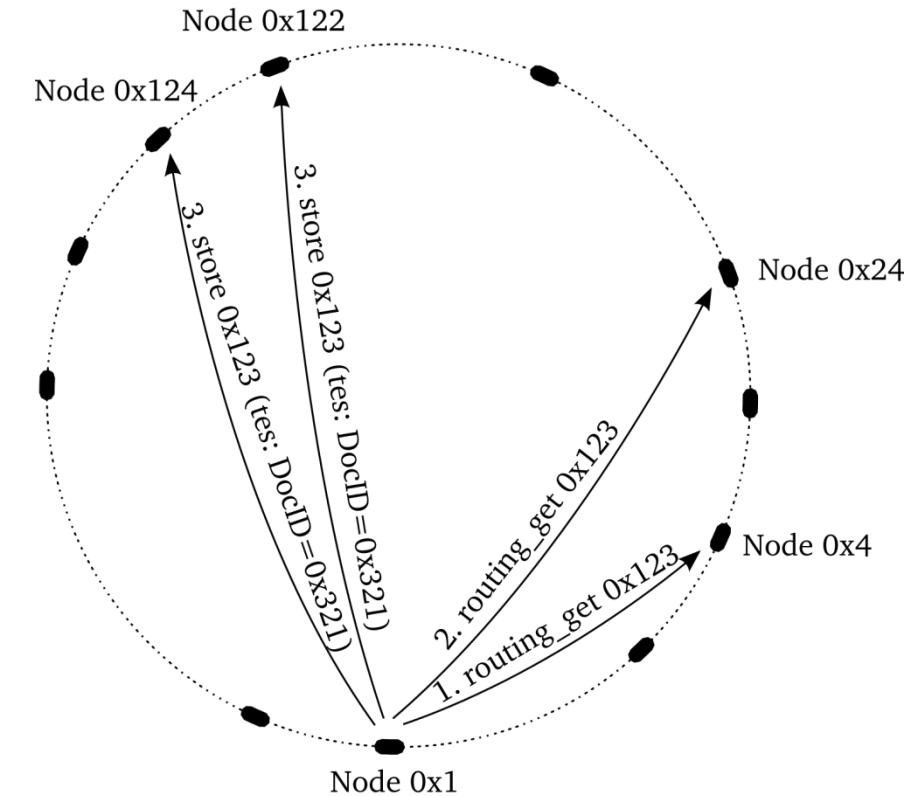
# Mechanisms based on Hashing in KV storage

- Example  $d(\text{test}, \text{east})=2$ 
  - test: indexed
  - east: query
- FastSS with indexing Wikipedia documents in systems with consistent hashing



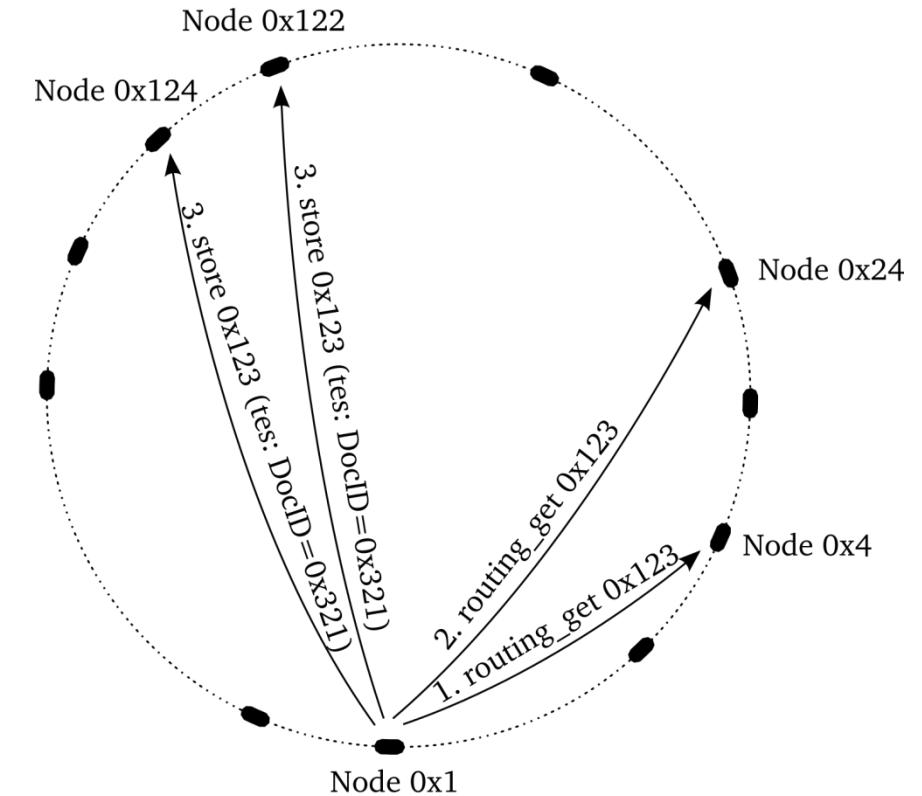
# Mechanisms based on Hashing in KV storage

- Index documents using  
`put(hash(document), document)`
  - Document (0x321) contains word test
- Index all neighbors (test, tes, tst, tet, est) using `put(hash(neighbor), point to document)`
  - $\text{hash("tes")} = 0x123$



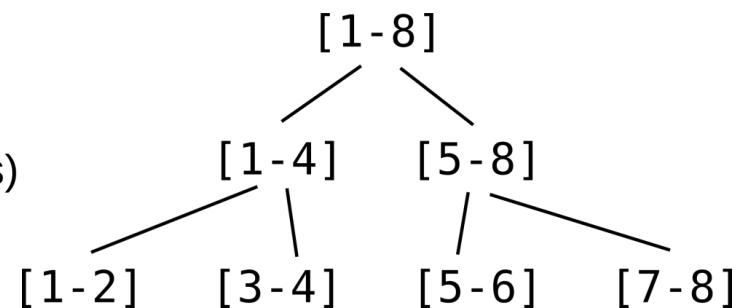
# Mechanisms based on Hashing in KV storage

- User searches for “tesx”
- Neighbors are generated (tesx, esx, tsx, tex, tes)
  - $\text{get}(\text{hash}(\text{neighbor})) \rightarrow 0x123$
  - Find pointer to document (0x321)
  - document =  $\text{get}(0x321)$
- Tests with edit distance 1, partially 2, ignoring delete pos.
  - Overhead ( $n \text{ choose } k$ ) for query and index
  - Similarity search as series of  $\text{put}()$  and  $\text{get}()$



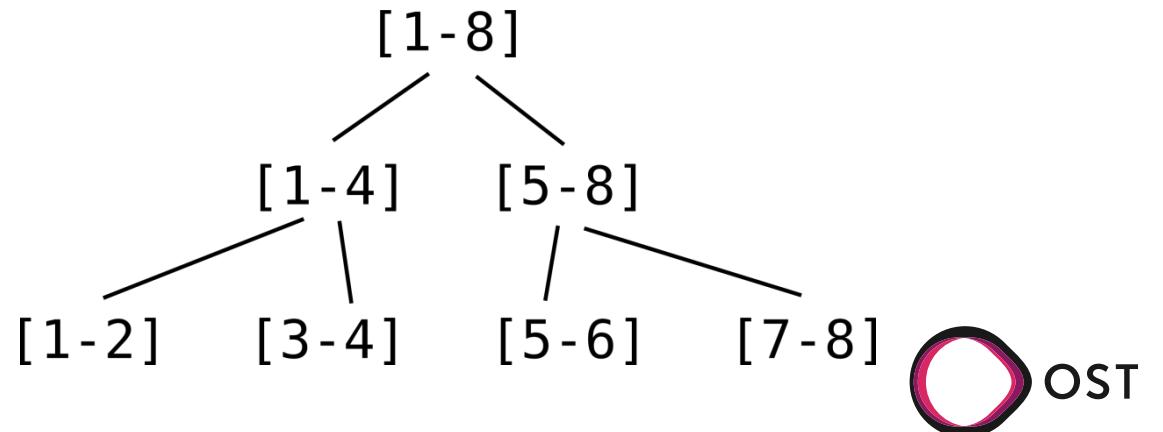
# Mechanisms based on Hashing in KV storage

- Range Queries
  - Problem: random insert vs. sequence insert
  - Sequence → [0..n-1] [n..2n-1] [2n..3n-1] [...] → peer responsible for range, hash it, store it, done.
    - Insert 10 items: N = 5 → [0, 1, 2, 3, 4], [5, 6, 7, 8, 9] – sequential, 2 peers
    - Insert 10 items: N = 5 → [0], [5], [10], [15], [20], [25], [30], [35], [40], [45] – random, 10 peers
    - But random: worst case: 1 peers has 1 data item, range query for range [0..x] contacts x/n peers.
- Over-DHT
  - PHT: trie (prefix tree); DST: segment → tree on top of DHT
  - Main idea: hash of tree-node (resp. for range) → DHT
  - PHT: Peer stores n data items, if n reached, splits data (moves data across peers)
  - DST: stores data on each level (redundancy) up to a threshold
    - No data splitting



# Mechanisms based on Hashing in KV storage

- Example:
  - Set n = 2, m=8
  - 1, “test”; 2, “hallo”;  
3, “world”; 5, “sys”; 6, “ost”; 7, “ifs”
- Tree: store value
  - Translate putDST(1, “test”) to
    - put(hash([1-8]),“test”) → may be stored (only if threshold not reached)
    - put(hash([1-4]),“test”) → may be stored
    - put(hash([1-2]),“test”) → will be stored
    - Store put(2, “hallo”), put(3, “world”), put(5, “sys”), ...
- Query getDST(1..5) translates to
  - get(hash[1-8]) → returns “1,test; 2,hallo”
  - get(hash[1-4]) → returns “1,test; 2,hallo”
  - get(hash[1-2]) → returns “1,test; 2,hallo”
  - get(hash[3-4]) → returns “3,world”
  - get(hash[5-8]) → returns “5,sys; 6,ost”
  - get(hash[5-6]) → returns “5,sys; 6,ost”



# Mechanisms based on Hashing in KV storage

- Example:
  - Set n = 2, m=8
  - 1, “test”; 7, “ifs”
- Tree: store value
  - Translate putDST(1, “test”) to
    - put(hash([1-8]),“test”) → may be stored (only if threshold not reached)
    - put(hash([1-4]),“test”) → may be stored
    - put(hash([1-2]),“test”) → will be stored
    - Store put(7, “ifs”)
- Query getDST(1..5) translates to
  - get(hash[1-8]) → returns “1,test; 7,ifs”
  - get(hash[1-4]) → returns “1,test;”
  - get(hash[5-8]) → returns “7,ifs”
- Range query as series of put( ) and get( )

