

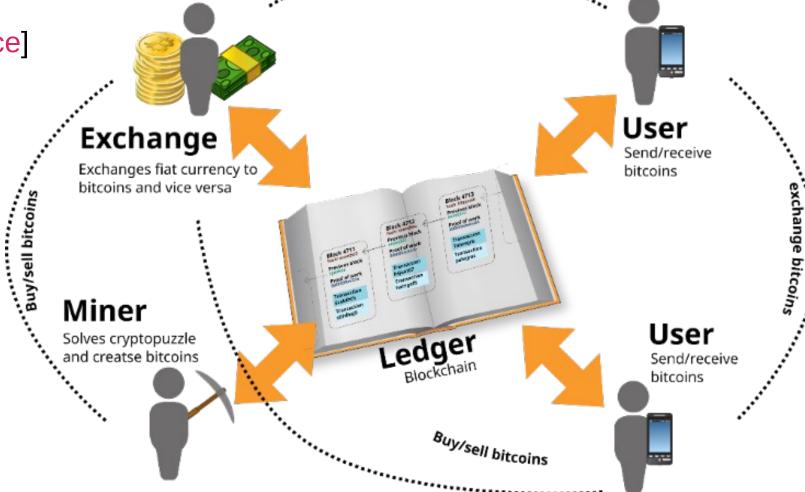
Learning Goals

- Lecture 13
 - 51% Attacks
 - Ethereum basic concepts
 - Gas
 - Smart contracts
 - Account / UTXO
 - Web3



Summary: Bitcoin Stakeholders Buy/sell bitcoins

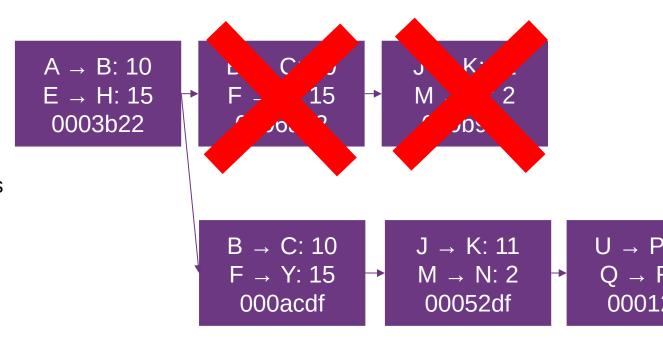
Building blocks [source]





51% Attack

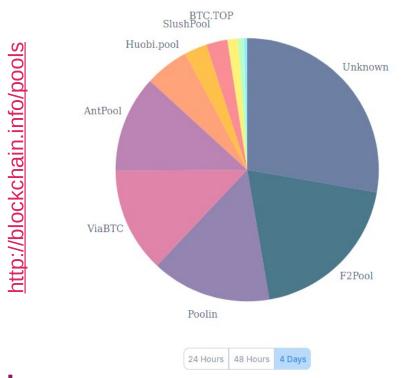
- "If a majority of CPU power is controlled by honest nodes, the honest chain will grow the fastest and outpace any competing chains."
 - https://bitcoin.org/bitcoin.pdf
- PoW: majority of hashing power, PoS: majority of coins
- How expensive is a 51% attack?
 - Buy an attack?
- Double spend, or rollback transactions
 - X is an exchange
 - Mine secretly, Y is your address
 - X arrived payout (1 block conf.)
 - You mine faster, broadcast secret chain
 - Tx F → X: 15 never happened, goes to Y





51% Attack

- Control over 50% of the scarce resources
 - Pools: cooperative puzzle solving
 - Solo: competitive puzzle solving

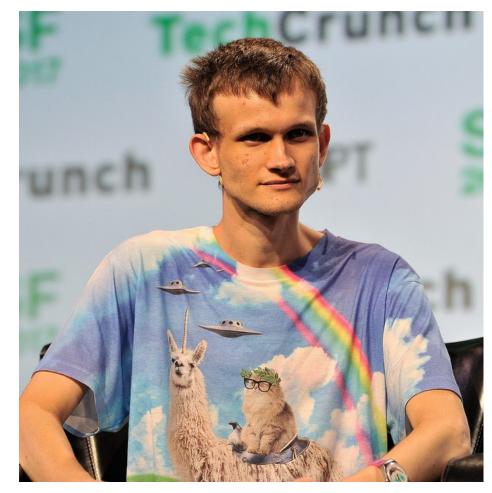


- 07.08.2021: Bitcoin SV rocked by three 51% attacks in as many months [link]
- 30.08.2020: Ethereum Classic suffers another 51% attack [link]
 - "The total value of the double spends that we have observed thus far is 219,500 ETC (~\$1.1M)."
- 23.04.2020: DeFi Platform Suffers 51% Attack
 From Its Top Miners or Does It? [link]
 - "resulted in \$6.7 million worth of the USD-pegged stablecoin pUSD"
- 08.11.2020: Grin network hit with 51% attack while GRIN token remains resilient [link]



Bitcoin / Ethereum

- Bitcoin vs. Ethereum
 - Implementing new features slow
 - Many Bitcoin hardforks (segregated witness vs. increasing block size voting) Cash vs. SV
 - Bitcoin Script limited
 - Lightning network
 - Pros and Cons no silver bullet
- Ethereum (1 ETH ~1900\$)
 - Generalized blockchain (loops, arithemitcs, etc.)
 - White paper released in December 2013
 - Protocols designed from scratch (not like Litecoin, Peercoin)
 - Ethereum foundation located in Zug (initiator known) non-profit foundation
 - Mining reward ~ block every ~14s ~2 ETH ("always", unlike Bitcoin)



Vitalik Buterin



Ethereum History

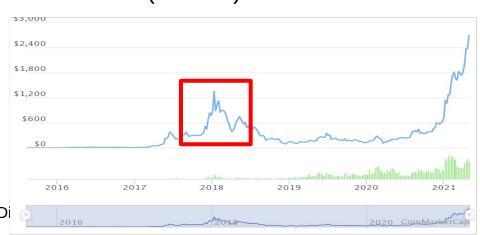
- Olympic (past) released 09.05.2015
 - Last Ethereum Proof-of-Concept series
 - "Olympic will feature a total prize fund of up to 25,000 ether" (now 70m USD)
- Frontier (past) released 30.07.2015
 - Main public network, "Beta"/use at your own risk
- Homestead (past) released 14.03.2016
 - Public network considered "stable", integrate critical protocol changes

- Byzantium released 16.10.2017
 - Initial supports for ZKP (private smart contracts), reducing mining reward to 3 ETH
- Constantinople released 27.02.2019
 - Bitshifting, mining reward 2 ETH (delay difficulty bomb)
- Istanbul released 08.12.2019, gas cost changes, DDoS resilience, Zcash interop
- Muir Glacier- released 01.01.2020 (delay difficulty bomb)
- Berlin released 104.2021 (gas cost)
- London released 05.08.2021 (dynamic block size)
- Ethereum 2.0 / Serenity (future)
 - Scalability, proof-of-stake, Sharding, ZKP



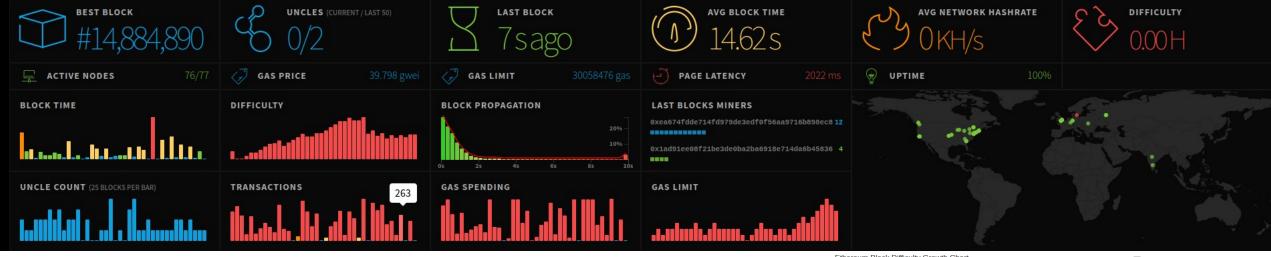
Ethereum Stats

- Basic Stats
 - 2nd in market cap ~ 235b USD
 - Daily transactions (highest ~18.2 TPS, 22.4.2021)
 now ~1150k per day
 - Node count (~3'000 nodes?)
 - Blocksize ~108KB
 - Accounts (200mio)





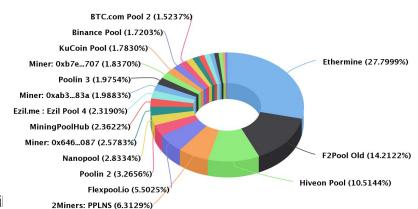


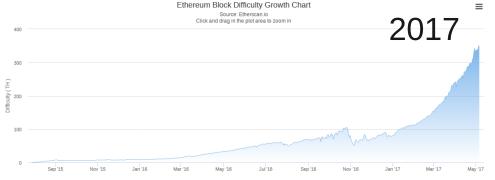


- 115mio ETH supply (stats)
- Increasing difficulty
 - Mining in pools
 - Ethermine + F2Pool ~42%

Top 25 Miners by Blocks

In the last 7 days Source: Etherscan.io





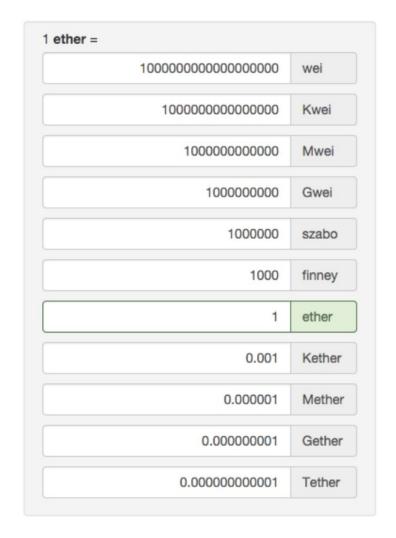


Blocktime and Gas

- Gas Price set by Miner
 - Gas price ~36+2 gwei

- Miner decides which transaction at which gas price to include
 - Market for TX

 Gas price too low, longer waiting time until TX will be included Units:





Blocktime and Gas

- Block time: ~14-15s
 - Ice age
- Smart Contracts are turing complete
 - Every instruction needs to be paid for (example)
- Gas price
 - If you run out of gas, state is reverted, ETH gone

```
\begin{split} W_{zero} &= \{ \text{STOP, RETURN} \} \\ W_{base} &= \{ \text{ADDRESS, ORIGIN, CALLER, CALLVALUE, CALLDATASIZE, CODESIZE, GASPRICE, COINBASE,} \\ &\quad \text{TIMESTAMP, NUMBER, DIFFICULTY, GASLIMIT, POP, PC, MSIZE, GAS} \} \\ W_{verylow} &= \{ \text{ADD, SUB, NOT, LT, GT, SLT, SGT, EQ, ISZERO, AND, OR, XOR, BYTE, CALLDATALOAD,} \\ &\quad \text{MLOAD, MSTORE, MSTORES, PUSH*, DUP*, SWAP*} \} \\ W_{low} &= \{ \text{MUL, DIV, SDIV, MOD, SMOD, SIGNEXTEND} \} \\ W_{mid} &= \{ \text{ADDMOD, MULMOD, JUMP} \} \\ W_{high} &= \{ \text{JUMPI} \} \\ W_{extcode} &= \{ \text{EXTCODESIZE} \} \end{split}
```

Appendix G. Fee Schedule

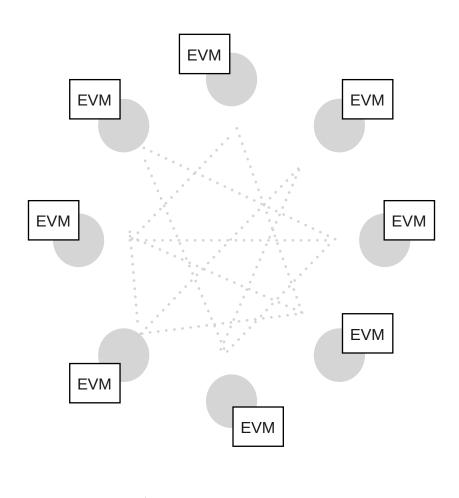
The fee schedule G is a tuple of 31 scalar values corresponding to the relative costs, in gas, of a number of abstract operations that a transaction may effect.

perations that a tr	ransactio	on may effect.
Name	Value	Description*
G_{zero}	0	Nothing paid for operations of the set W_{zero} .
G_{base}	2	Amount of gas to pay for operations of the set W_{base} .
$G_{verylow}$	3	Amount of gas to pay for operations of the set $W_{verylow}$.
G_{low}	5	Amount of gas to pay for operations of the set W_{low} .
G_{mid}	8	Amount of gas to pay for operations of the set W_{mid} .
G_{high}	10	Amount of gas to pay for operations of the set W_{high} .
$G_{extcode}$	700	Amount of gas to pay for operations of the set $W_{extcode}$.
$G_{balance}$	400	Amount of gas to pay for a BALANCE operation.
G_{sload}	200	Paid for a SLOAD operation.
$G_{jumpdest}$	1	Paid for a JUMPDEST operation.
G_{sset}	20000	Paid for an SSTORE operation when the storage value is set to non-zero from zero.
G_{sreset}	5000	Paid for an SSTORE operation when the storage value's zeroness remains unchanged or is set to
R_{sclear}	15000	Refund given (added into refund counter) when the storage value is set to zero from non-zero.
$R_{suicide}$	24000	Refund given (added into refund counter) for suiciding an account.
$G_{suicide}$	5000	Amount of gas to pay for a SUICIDE operation.
G_{create}	32000	Paid for a CREATE operation.
$G_{codedeposit}$	200	Paid per byte for a CREATE operation to succeed in placing code into state.
G_{call}	700	Paid for a CALL operation.
$G_{callvalue}$	9000	Paid for a non-zero value transfer as part of the CALL operation.
$G_{callstipend}$	2300	A stipped for the called contract subtracted from $G_{callvalue}$ for a non-zero value transfer.
$G_{newaccount}$	25000	Paid for a CALL or SUICIDE operation which creates an account.
G_{exp}	10	Partial payment for an EXP operation.
$G_{expbyte}$	10	Partial payment when multiplied by $\lceil \log_{256}(exponent) \rceil$ for the EXP operation.
G_{memory}	3	Paid for every additional word when expanding memory.
G_{txcreate}	32000	Paid by all contract-creating transactions after the Homestead transition.
$G_{txdatazero}$	4	Paid for every zero byte of data or code for a transaction.
$G_{txdatanonzero}$	68	Paid for every non-zero byte of data or code for a transaction.
$G_{transaction}$	21000	Paid for every transaction.
G_{log}	375	Partial payment for a LOG operation.
$G_{logdata}$	8	Paid for each byte in a LOG operation's data.
$G_{logtopic}$	375	Paid for each topic of a LOG operation.
G_{sha3}	30	Paid for each SHA3 operation.
$G_{sha3word}$	6	Paid for each word (rounded up) for input data to a SHA3 operation.
G_{copy}	3	Partial payment for *COPY operations, multiplied by words copied, rounded up.
$G_{blockhash}$	20	Payment for BLOCKHASH operation.



Ethereum smart contract

- For now, proof of work (PoW)
 - But difficult with ASIC (memory-hard), starts at 1GB RAM for full node and miner (2GB RAM should be enough)
- Computation and storage on EVM is "very expensive": every contract is run on every full Ethereum node
 - Result on every node is the same
 - Global computer, always running, always correct
- Account-based
 - 2 types: externally controlled, contract
 - Both can have and send ether
 - External accounts: controlled by private keys
 - Contract accounts never executed on their own
 - Contract accounts: controlled by code
 - All action fired from externally controlled accounts



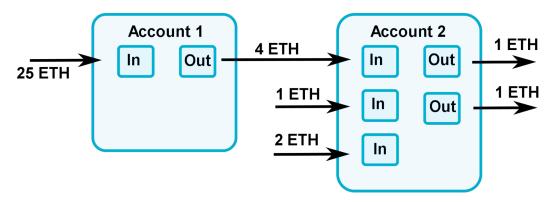




Account vs UTXO - Introduction

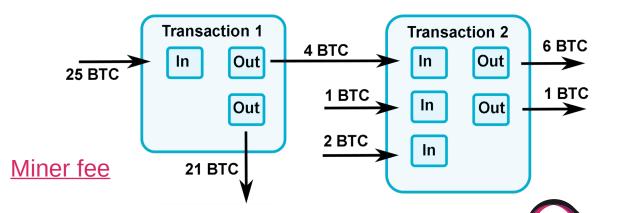
Account-based

- Global state stores a list of accounts with balances and code
- Transaction is valid if the sending account has enough balance
 - · Balance on sender is deducted, new balance
- If the receiving account has code, the code runs, and state may be changed
 - · Signature must match sending account



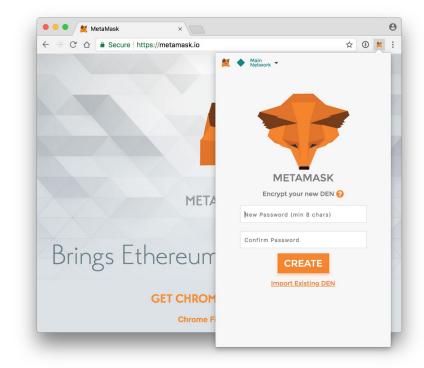
UTXO-based

- Every referenced input must be valid and not yet spent
- Total value of the inputs must equal or exceed the total value of the outputs
 - · You always spend all outputs
- Transaction must have a signature matching the owner of the input for every input
 - · Script determines if input is valid



MetaMask

- MetaMask
 - Web3 browser plugin to make Ethereum transactions in browsers
 - Manage your key pairs and sign blockchain transactions
 - MetaMask injects javascript library ethers.js
 - Uses infura
- Remix IDE: https://remix.ethereum.org
- Testnet: rinkeby/goerli/ropsten merge on 02.06.2022)
 - https://rinkeby.etherscan.io/ (blockchain explorer)



```
INFO [05-08|17:14:43] Commit new mining work

INFO [05-08|17:15:06] Imported new chain segment

INFO [05-08|17:15:06] Imported new chain segment

INFO [05-08|17:15:06] Commit new mining work

INFO [05-08|17:15:06] Commit new mining work

INFO [05-08|17:15:16] Successfully sealed new block

INFO [05-08|17:15:16] Commit new mining work

INFO [0
```

No mining (use twitter with https://www.rinkeby.io)



Example

- Installation
 - npm install
 - ./node_modules/.bin/webpack
 - ./node_modules/.bin/webpack serve
- Open Browser: http://localhost:8080/



```
draft@home: ~/git/VSS-web3js
File Edit View Search Terminal Help
draft@home:~/git/VSS-web3js$ ./node_modules/.bin/webpack-dev-server
  wdsj: Project is running at http://localhost:8080/
  wds]: webpack output is served from /
  wdm: Hash: c4c7c0d3279286de6649
Version: webpack 4.7.0
Time: 1139ms
Built at: 2018-05-06 12:57:52
                                   Size Chunks
                                                             Chunk Names
                                947 KiB
                                                  [emitted]
main.c4c7c0d3279286de6649.js
                                           main
                                                            main
                  index.html 395 bytes
                                                  [emitted]
Entrypoint main = main.c4c7c0d3279286de6649.js
 ./node_modules/ansi-html/index.js] 4.16 KiB {main} [built]
 ./node_modules/loglevel/lib/loglevel.js] 7.68 KiB {main} [built]
 ./node_modules/strip-ansi/index.js] 161 bytes {main} [built]
 ./node_modules/url/url.js] 22.8 KiB {main} [built]
[./node_modules/vue/dist/vue.esm.js] 286 KiB {main} [built]
 ./node_modules/webpack-dev-server/client/index.js?http://localhost:8080] (webpack)-dev-server/c
lient?http://localhost:8080 7.75 KiB {main} [built]
[./node_modules/webpack-dev-server/client/overlay.js] (webpack)-dev-server/client/overlay.js 3.5
8 KiB {main} [built]
[./node_modules/webpack-dev-server/client/socket.js] (webpack)-dev-server/client/socket.js 1.05
KiB {main} [built]
[./node_modules/webpack/hot sync ^\.\/log$] (webpack)/hot sync nonrecursive ^\.\/log$ 170 bytes
 ./node_modules/webpack/hot/emitter.js] (webpack)/hot/emitter.js 77 bytes {main} [built]
 ./node_modules/webpack/hot/log.js] (webpack)/hot/log.js 1010 bytes {main} [optional] [built]
 ./src/App.vue] 908 bytes {main} [built]
[./src/App.vue?vue&type=template&id=7ba5bd90] 194 bytes {main} [built]
[0] multi (webpack)-dev-server/client?http://localhost:8080 ./src 40 bytes {main} [built]
 ./src/index.js] 129 bytes {main} [built]
    + 63 hidden modules
Child html-webpack-plugin for "index.html":
   Entrypoint undefined = index.html
    [./node_modules/html-webpack-plugin/lib/loader.js!./index.html] 527 bytes {0} [built]
    [./node_modules/lodash/lodash.js] 527 KiB {0} [built]
    [./node_modules/webpack/buildin/global.js] (webpack)/buildin/global.js 489 bytes {<mark>0</mark>} [built]
    [./node_modules/webpack/buildin/module.js] (webpack)/buildin/module.js 497 bytes {0} [built]
   wdmj: Compiled successfully.
```

